

Fast, smooth, ultimate in VR graphics.

Enjoy exceptional visual fluidity with 120Hz refresh rate. Experience graphics-intensive applications and games the way the creators intended.



# VIVE PRO 2



## High visual fidelity

Enjoy games in 5K

Dive into the creative depth. Bring out the finer details in VR games. 5K resolution turns everything in VR into visual feasts.



## Wide field of view

See more of your environment

A wide 120° field of view expands the VR viewing experience. The increased angle better aligns with the human eyes, letting you see more naturally.



## High refresh rate

Ultimate VR graphics

Enjoy exceptional visual fluidity with 120Hz refresh rate. Experience graphics-intensive applications and games the way the creators intended.



## SteamVR™ Tracking

Configure large multi-user spaces

Scale your tracking space—from seated to standing to full 10m x 10m<sup>1</sup> room-scale tracking. Add up to 4 base stations for wide-area tracking avoiding occlusion, ideal for multi-user environments, all at sub-millimeter accuracy.

## Upgrade to 5K

VIVE Pro 2 is available in a headset only option. Seamlessly integrate with your existing controllers and base stations.



## VIVEPORT & Steam

Wide game compatibility

Enjoy your favorite VR games. Get immersed with amazing visual fidelity. Backwards compatible.





## VIVE Tracker

### For fun

Bring objects into a virtual environment, whether it's a tool, camera, or your full body. Kick a ball, swing a sword, dance like no one's watching in VRChat. Bring a new dimension to play with VIVE Tracker-supported content.



VIVE Wireless Adaptor



VIVE Facial Tracker

## VIVE PRO 2 HEADSET SPECIFICATIONS

<b>Screen:</b>	Dual RGB low persistence LCD
<b>Resolution:</b>	2448 x 2448 pixels per eye (4896 x 2448 pixels combined) Only supports 2448 x 1224 pixels combined via VIVE Wireless Adaptor
<b>Refresh Rate:</b>	90/120 Hz Only 90Hz supported via VIVE Wireless Adaptor
<b>Field of View:</b>	Up to 120 degrees
<b>Audio:</b>	Hi-Res certified headphones (removable) High-impedance headphones support (via USB-C analog signal)
<b>Inputs:</b>	Dual Integrated microphones
<b>Connections:</b>	Bluetooth, USB-C port for peripherals
<b>Sensors:</b>	G-sensor, gyroscope, proximity, IPD sensor, SteamVR Tracking V2.0 (compatible with SteamVR 1.0 and 2.0 base stations)
<b>Ergonomics:</b>	Eye relief with lens distance adjustment, adjustable IPD, adjustable headphones, adjustable headstrap

## CONTROLLER SPECIFICATIONS

<b>Sensors:</b>	SteamVR Tracking 2.0
<b>Input:</b>	Multifunction trackpad, grip buttons, dual-stage trigger, system button, menu button
<b>Connections:</b>	Micro-USB charging port

## TRACKED AREA REQUIREMENTS

<b>Standing/Seated:</b>	No min. space requirements
<b>Room-scale:</b>	A minimum play area of 2m x 1.5m is required. Maximum size is 10m x 10m with 4 SteamVR™ 2.0 Base Stations.

